



Software Engineering Education: Needs and Objectives Proceedings of an Interface Workshop

By -

Springer-Verlag New York Inc., United States, 1976. Paperback. Book Condition: New. 244 x 170 mm. Language: English . Brand New Book ***** Print on Demand *****. Software engineering is a term which was coined in the late 1960 s as the theme for a workshop on the problems involved in producing software that could be developed economically and would run reliably on real machines. Even now, software engineering is more of a wish than a reality, but the last few years have seen an increased awareness of the need to apply an engineering-type discipline to the design and construction of software systems. Many new proposals have been made for the management of software development and maintenance and many methodologies have been suggested for improving the programming process. As these problems and solutions become better understood, there is a growing need to teach these concepts to students and to practicing professionals. As a prelude to the educational process, it is necessary to gain an understanding of the software design and development process in industry and government, to define the appropriate job categories, and to identify the fundamental content areas of software engineering. The need for quality education in software engineering...



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